

Note:

Course content may be changed, term to term, without notice. The information below is provided as a guide for course selection and is not binding in any form, and should not be used to purchase course materials.

COURSE SYLLABUS

CSIS 112

ADVANCED PROGRAMMING

COURSE DESCRIPTION

Continuation of CSIS 111. Further development of discipline in program design, especially for larger programs. Introduction of pointers, simple data structures, recursion, internal sort/search methods. Programming assignments are required. (Formerly CSCI 112)

RATIONALE

This course provides a continuation to the language introduced in CSIS 111. It introduces additional language concepts, including pointers, classes, and inheritance. It also emphasizes software engineering concepts relevant to larger programs, such as code reuse, encapsulation, incremental development and testing, and provides an introduction to data structures. This course is essential to completing an understanding of the language that will be used in subsequent CSIS courses or C++ application development.

I. PREREQUISITE

For information regarding prerequisites for this course, please refer to the [Academic Course Catalog](#).

II. REQUIRED RESOURCE

Click on the following link to view the required resource(s) for the term in which you are registered: <http://bookstore.mbsdirect.net/liberty.htm>

III. ADDITIONAL MATERIALS FOR LEARNING

- A. Computer with basic audio/video output equipment
- B. Internet access (broadband recommended)
- C. Microsoft Office
- D. Visual Studio Express 2017 (Free download available through Blackboard)
- E. APA formatting information:
<http://ezproxy.liberty.edu/login?url=http://APAStyleCENTRAL.apa.org>
- F. Blackboard [recommended browser](#)

IV. MEASURABLE LEARNING OUTCOMES

Upon successful completion of this course, the student will be able to:

- A. Discuss the relevance of course material and the use of technology to a biblical worldview
- B. Describe fundamental terminology for overloading, pointers, dynamic memory utilization, inheritance, polymorphism, and recursion.
- C. Describe how the object-oriented paradigm supports top-down algorithm design and stepwise refinement of software development.
- D. Develop solutions in C++ using encapsulation.
- E. Create solutions in C++ using pointers and dynamic memory allocation.
- F. Implement solutions in C++ using inheritance.
- G. Design solutions in C++ using polymorphism.
- H. Produce solutions in C++ using recursion.

V. COURSE REQUIREMENTS AND ASSIGNMENTS

- A. Textbook readings and lecture presentations
- B. Course Requirements Checklist

After reading the Course Syllabus and [Student Expectations](#), the student will complete the related checklist found in Module/Week 1.

- C. Discussion Board Forums (2)

Discussion boards are collaborative learning experiences. Therefore, the student will create a thread in response to the provided prompt for each forum. Each thread must be at least 300 words and demonstrate course-related knowledge. In addition to the thread, the student will reply to the threads of at least 2 classmates. Each reply must be at least 150 words. At least 1 citation must be included in each thread and reply. Current APA formatting is required for any citations.

- D. C++ Programming Assignments (8)

Using Visual Studios Community 2017, the student will complete 8 programming assignments that will give him or her an opportunity to demonstrate mastery of the lessons learned during the assigned or previous module/week.

- E. Quizzes (7)

Each quiz will cover the Reading & Study material for the module/week in which it is assigned as well as the preceding modules/weeks. Each exam will be open-book/open-notes and will have a time limit of 45 minutes. Each quiz will contain a variety of 20 multiple-choice and true/false questions.

F. Final Exam

The student will complete a comprehensive Final Exam which will cover all the material from the course. This exam will be open-book/open-notes, contain a variety of 80 multiple-choice and true/false questions and have a time limit of 2 hours.

VI. COURSE GRADING AND POLICIES

A. Points

Course Requirements Checklist	10
Discussion Board Forums (2 at 40 pts ea)	80
C++ Programming Assignments (8 at 60 pts ea)	480
Quizzes (7 at 40 pts ea)	280
Final Exam	<u>160</u>
Total	1010

B. Scale

A = 900–1010 B = 800–899 C = 700–799 D = 600–699 F = 0–599

C. Disability Assistance

Students with a documented disability may contact Liberty University Online’s Office of Disability Academic Support (ODAS) at LUOODAS@liberty.edu to make arrangements for academic accommodations. Further information can be found at www.liberty.edu/disabilitysupport.

COURSE SCHEDULE

CSIS 112

Textbook: Malik, D. S. (2017). *C++ programming: From problem analysis to program design*

MODULE/ WEEK	READING & STUDY	ASSIGNMENTS	POINTS
1	Malik: ch. 5 (Example 5.6) Malik: ch. 6 (review) Malik: ch. 15 1 presentation	Course Requirements Checklist Class Introductions C++ Programming Assignment 1 Quiz 1	10 0 60 40
2	Malik ch. 1 (section 1-7) Malik: ch. 10 1 presentation	DB Forum 1 C++ Programming Assignment 2 Quiz 2	40 60 40
3	Malik: ch. 8 (C-Strings) Malik: ch. 16 1 presentation	C++ Programming Assignment 3 Quiz 3	60 40
4	Malik: ch. 11 1 presentation	C++ Programming Assignment 4 Quiz 4	60 40
5	Malik: ch. 12 1 presentation	DB Forum 2 C++ Programming Assignment 5 Quiz 5	40 60 40
6	Malik: ch. 13 1 presentation	C++ Programming Assignment 6 Quiz 6	60 40
7	Malik: ch. 13 Templates Malik: ch. 11 Inheritance Website: Templates & Template Classes Website: C++ Templates 1 presentation	C++ Programming Assignment 7 Quiz 7	60 40
8	Malik: Review Ch. 12 (12-11 to end of Unit) Malik: ch. 14 1 presentation	C++ Programming Assignment 8 Final Exam	60 160
TOTAL			1010

DB = Discussion Board

NOTE: Each course module/week (except Module/Week 1) begins on Tuesday morning at 12:00 a.m. (ET) and ends on Monday night at 11:59 p.m. (ET). The final module/week ends at 11:59 p.m. (ET) on **Friday**.