

Note:

Course content may be changed, term to term, without notice. The information below is provided as a guide for course selection and is not binding in any form, and should <u>not</u> be used to purchase course materials.



COURSE SYLLABUS

CSIS 110 Introduction to Computing Sciences

COURSE DESCRIPTION

A breadth-first introduction to the computing disciplines, with an emphasis on computer ethics and how computing technology impacts the world. Topics include: computing history; discrete mathematics; computer architecture and organization; algorithm design; languages; compilers; operating systems; applications; networks; databases; intellectual property; privacy; free speech; social consequences; computer crime; and codes of conduct. (Formerly CSCI 110)

RATIONALE

This course is an introductory and prerequisite course taught to computer technology students. It touches all computing disciplines, which allows new students to gain a foundational perspective of the entire computer technology curriculum.

I. PREREQUISITE

For information regarding prerequisites for this course, please refer to the <u>Academic</u> <u>Course Catalog</u>.

II. REQUIRED RESOURCE PURCHASE

Click on the following link to view the required resource(s) for the term in which you are registered: <u>http://bookstore.mbsdirect.net/liberty.htm</u>

III. RECOMMENDED RESOURCE PURCHASE

American Psychological Association. *Publication manual of the American Psychological Association* (Current ed.). Washington, DC: Author.

IV. ADDITIONAL MATERIALS FOR LEARNING

- A. Computer with basic audio/video output equipment
- B. Internet access (broadband recommended)
- C. Blackboard <u>recommended browsers</u>
- D. Microsoft Office

V. MEASURABLE LEARNING OUTCOMES

Upon successful completion of this course, the student will be able to:

- A. Demonstrate knowledge of computing through examination(s) and projects.
- B. Summarize his or her understanding of ethical issues in computing through examination and in-class discussion.
- C. Analyze the local and global impact of computing on individuals, organizations, and society.
- D. Recognize the need for an ability to engage in continuing professional development.
- E. Apply a biblical worldview to Computing Sciences.

VI. COURSE REQUIREMENTS AND ASSIGNMENTS

- A. Textbook readings and lecture presentations
- B. Course Requirements Checklist

After reading the Course Syllabus and <u>Student Expectations</u>, the student will complete the related checklist found in Module/Week 1.

C. Discussion Board Forums (5)

Discussion boards are collaborative learning experiences. Therefore, the student is required to create a thread in response to the provided prompt for each forum. Each thread must be at least 350 words, integrate at least 2 biblical principles, and demonstrate course-related knowledge. In addition to the thread, the student is required to reply to at least 1 classmate's thread. Each reply must be at least 250 words. All sources must be cited in current APA format.

D. Article Reviews (3)

The student will review the assigned articles using the provided template. This template includes the bibliographic reference, article objectives and summary, the student's critique of the article, and any questions engendered by reading the article.

E. Paper

The student will write a 1,000–1,500-word research-based paper in current APA format that focuses on a career of his or her choice in computer technology. The paper must include at least 5 references in addition to the Bible.

F. Midterm Exam

The Midterm Exam will cover the Reading & Study material for Modules/Weeks 1–4. The exam will be open-book/open-notes and contain 30 true/false and multiple-choice questions as well as 5 essay questions. The time limit for the exam will be 2 hour.

G. Final Exam

The Final Exam will cover the Reading & Study material for Modules/Weeks 5–8. The exam will be open-book/open-notes and contain 30 true/false and multiple-choice questions as well as 5 essay questions. The time limit for the exam will be 2 hours.

VII. COURSE GRADING AND POLICIES

A. Points

Course Requirements Checklist			10
Discussion Board Forums (5 at 50 pts ea)			250
Article Reviews (3 at 50 pts ea)			150
Paper Proposal			20
Paper Executive Summar	У		50
Paper	-		150
Quizzes (4 at 20 pts)			80
Midterm Exam	(Modules 1-4)		150
Final Exam	(Modules 5–8)		150
		Total	1010

B. Scale

A = 900-1010 B = 800-899 C = 700-799 D = 600-699 F = 0-599

C. Disability Assistance

Students with a documented disability may contact Liberty University Online's Office of Disability Academic Support (ODAS) at <u>LUOODAS@liberty.edu</u> to make arrangements for academic accommodations. Further information can be found at <u>www.liberty.edu/disabilitysupport.</u>



COURSE SCHEDULE

CSIS 110

Textbook: Dale & Lewis, Computer Science Illuminated (2016).

MODULE/ WEEK	Reading & Study	Assignments	POINTS
1	Dale & Lewis: chs. 1–2 2 presentations	Course Requirements Checklist Class Introductions DB Forum 1	10 0 50
2	Dale & Lewis: chs. 3–4 2 presentations	Research Paper Proposal Article Review 1 Quiz 1	20 50 20
3	Dale & Lewis: chs. 5–6	DB Forum 2	50
	2 presentations	Article Review 2	50
4	Dale & Lewis: chs. 7–8 2 presentations	Paper Executive Summary DB Forum 3 Quiz 2	50 50 20
5	Dale & Lewis: chs. 9–10	DB Forum 4	50
	2 presentations	Midterm Exam	150
6	Dale & Lewis: ch. 11	DB Forum 5	50
	1 presentation	Quiz 3	20
7	Dale & Lewis: chs. 13–15	Paper	150
	2 presentations	Quiz 4	20
8	Dale & Lewis: chs. 16–17	Article Review 3	50
	2 presentations	Final Exam	150
TOTAL			1010

DB = Discussion Board

NOTE: Each course module/week (except Module/Week 1) begins on Tuesday morning at 12:00 a.m. (ET) and ends on Monday night at 11:59 p.m. (ET). The final module/week ends at 11:59 p.m. (ET) on **Friday**.